



www.railking.com

F-3 Diesel Freight/Passenger Set

Operation Manual
(3V PS2)



PSA



FYS



Thank you for purchasing this RailKing product.
PLEASE READ BEFORE USE AND SAVE

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CAUTION: ELECTRICALLY OPERATED PRODUCT:

Recommended for Ages 14 and up. Not recommended for children under 14 years of age without adult supervision. As with all electric products, precautions should be observed during handling and use to prevent electric shock.

WARNING: When using electrical products, basic safety precautions should be observed, including the following: Read this manual thoroughly before using this device.

- 1 M.T.H. recommends that all users and persons supervising use examine the hobby transformer and other electronic equipment periodically for conditions that may result in the risk of fire, electric shock, or injury to persons, such as damage to the primary cord, plug blades, housing, output jacks or other parts. In the event such conditions exist, the train set should not be used until properly repaired.
- 1 Do not operate your layout unattended. Obstructed accessories or stalled trains may overheat, resulting in damage to your layout.
- 1 This train set is intended for indoor use. Do not use if water is present. Serious injury or fatality may result.
- 1 Do not operate the hobby transformer with damaged cord, plug, switches, buttons or case.
- 1 The transformer was designed to operate on regular US household current (120 volt, 50-60 Hertz). Do not connect to any other source of power.
- 1 To avoid the risk of electrical shock, do not disassemble the transformer unit. There are no user-serviceable parts inside. If the unit is damaged contact M.T.H. Service for instructions.
- 1 The transformer is equipped with an internal circuit protector. If the circuit protector trips, unplug the power cord from the electrical wall outlet, check your layout for any short circuits. The circuit breaker will reset automatically when the short is removed from the circuit.
- 1 Unplug the transformer from the electrical wall outlet when not in use.
- 1 Do not use this transformer for other than its intended purpose.

Transformer Ratings:

Input: 120 VAC, 60 Hz Only; Output: Z-750: 21VAC 3.75A 78VA; Z-1000: 14VAC 80W or 18VAC 100W

This product may be protected by one or more of the following patents: 6,019,289; 6,280,278; 6,281,606; 6,291,263; 6,457,681; 6,491,263; 6,604,641; 6,619,594; 6,624,537; 6,655,640.


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Set Up Checklist


- r Assemble RealTrax®
- r Lubricate the engine
- r Place the engine and cars on the track and couple them together
- r Check to see whether the battery needs to be charged for full sound effects
- r Connect the transformer and installing DCS Remote Commander
- r Apply power to run as described in the Basic Operation section of these instructions.

Set Includes

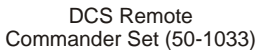
- r Steam Engine
- r 3 Cars




Receiver




Remote




DCS Remote Commander Set (50-1033)




Z-500 Transformer




Real Trax wire harness (40-1015)




Lighted Lock-On (40-1003)



DVD/CD-Rom




8-Pieces O-31 Curve RealTrax (40-1002)




4-Pieces Straight RealTrax (40-1001)


Tools Needed




Optional Battery Charger (50-1019)




Pliers




Scissors



Philips Screwdriver



Cotton Swab or Rag

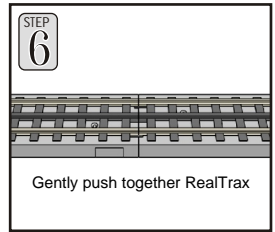
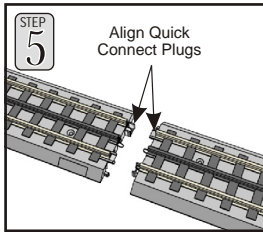
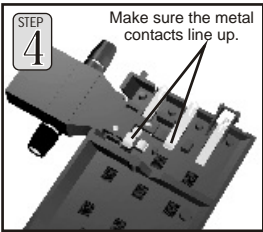
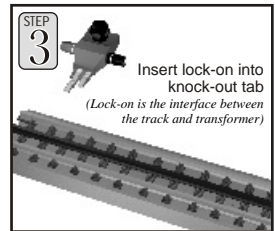
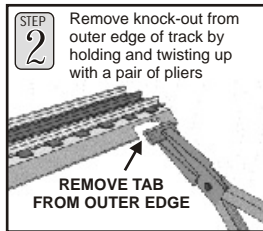
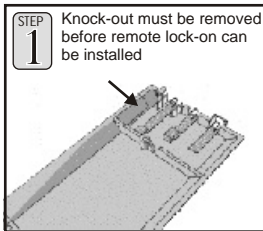


M.T.H. Maintenance Kit (30-50051)

Assembling RealTrax™

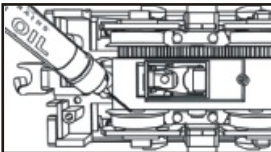
Unlike other O Gauge track systems, each RealTrax section features a realistic built-in roadbed base, solid nickel-silver track rails, and realistic railroad ties, all designed to give you an authentic looking track system. The quick connectors and built-in roadbed allow you to set up RealTrax anywhere, including most carpeted surfaces, without the need for track nails or the worry of carpet stains.

Each RealTrax segment has at least one knock-out tab in the roadbed (on either end of the segment) that can be removed with a pair of pliers to reveal an opening for the lock-on that is used to connect the transformer to the track. To assemble RealTrax, follow the instructions below.

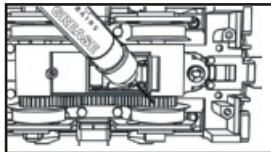


Lubricating the Engine

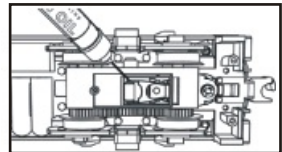
Lubricate all exposed moving parts before operating using a multi-purpose, plastic-compatible oil (available with M.T.H.'s Maintenance Kit (#30-50010), sold separately) or a light household oil. Follow the lubrication points.



Lubricate Axles



Grease Gears



Lubricate Pick-Up Rollers
(Do Not Lube the Flat Part of Pick-Up Rollers)

Checking the Battery

You may find, if your locomotive was built several months before you set it up, that the rechargeable battery has run down and needs to be charged before operating. If you notice that the sounds are garbled, test and charge the engine as described in the "Self-Charging Battery Back-Up" on page 16.

Coupling the Engine and Cars

Our couplers are designed for realistic operation. Place the engine and cars on the track and couple them together. If the coupler is already closed, press down on the small finger that extends from under the right side of the coupler to open the coupler knuckle and allow the couplers to interlock as shown in below.

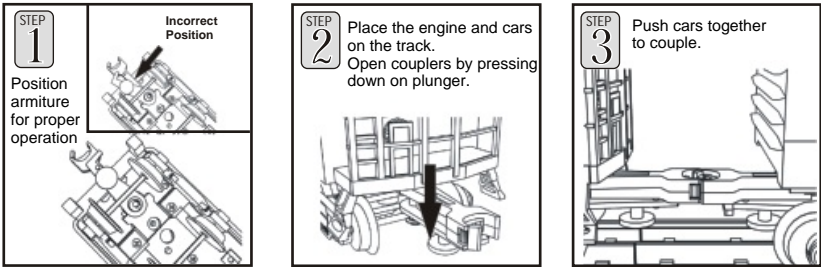
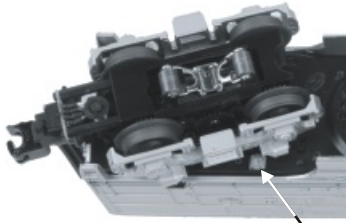


Figure 1

Manual Volume Control – To adjust the volume of all sounds made by this engine, turn the manual volume control (shown below) clockwise to increase the volume and counter-clockwise to decrease the volume (see Fig. 2).



Manual Volume Control

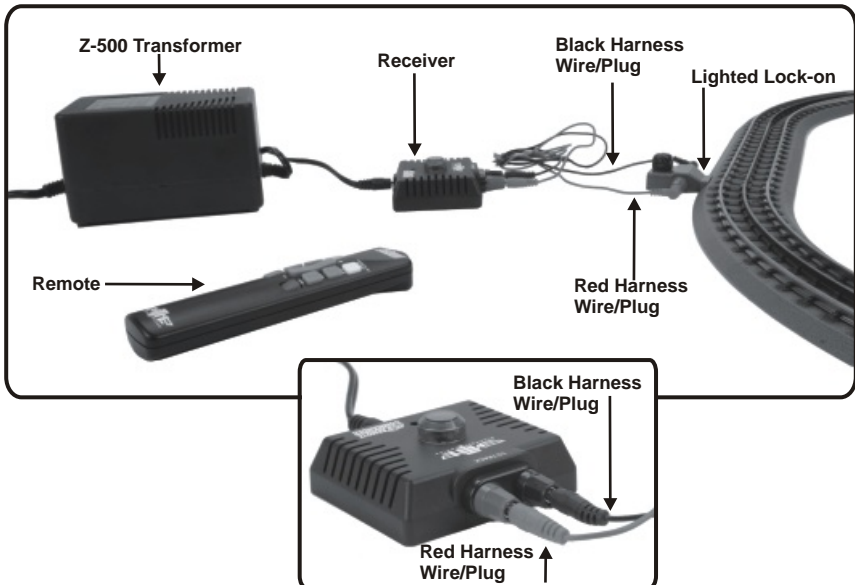
Figure 2: Manual Volume Control

Connecting the Transformer & Installing DCS Remote Commander Set

Your set comes with M.T.H.'s latest DCS System, the DCS Remote Commander. The DCS Remote Commander includes a handheld Remote which communicates with a Receiver powered by a UL approved Transformer to provide an easy-to-use, safe power source for your new train set. To install the DCS Remote Commander and Transformer please use the following instructions:

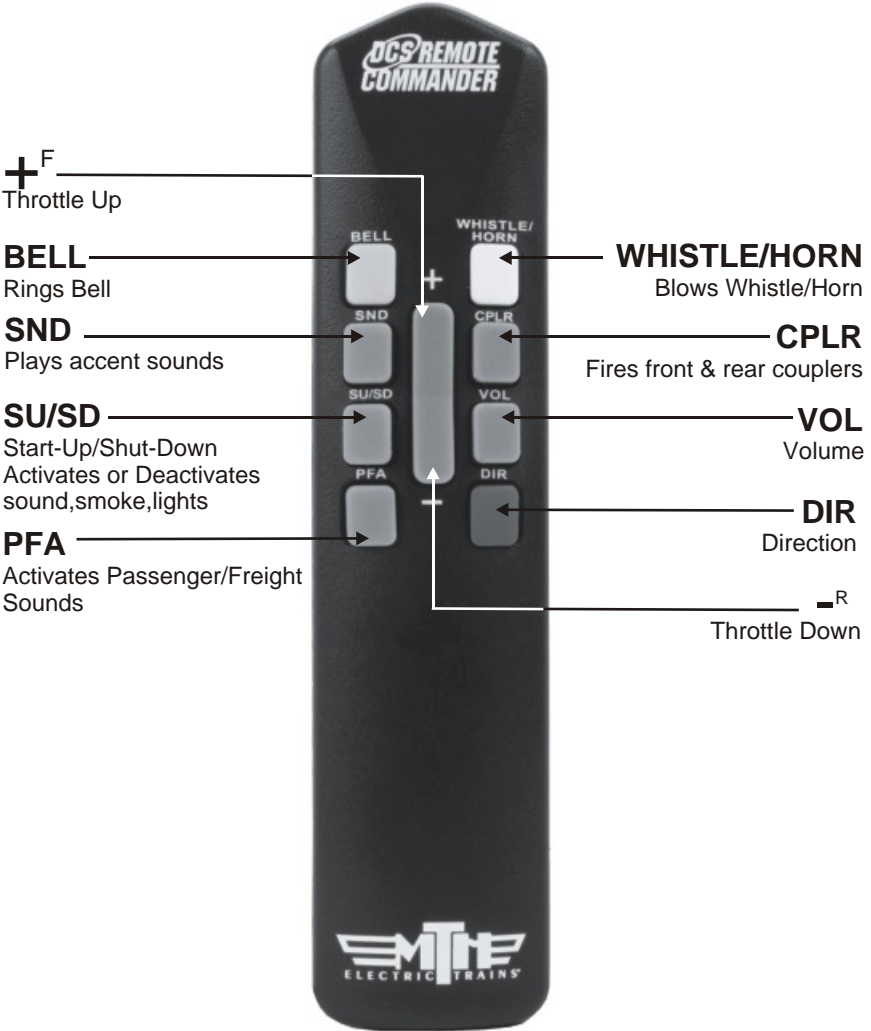
1. Ensure the Z-500 transformer is unplugged.
2. Install two AA batteries (not included) into the Remote. You will need a small screw driver.
3. Plug the Z-500 transformer barrel jack into the port labeled "Power" on the Receiver. Using the RealTrax Wire Harness plug the color-coded wires from the Receiver to the Lighted Lock-on.
4. Make sure that the engine and cars are properly assembled and coupled on the track and then plug the Z-500 transformer into any 110 volt AC wall outlet. You will know that you have power to the receiver and the track if you see the green LED atop the Receiver and the green light atop the Lighted Lock-on will come on. Subsequent pushes of any buttons on the remote will cause the green LED atop the Receiver to blink, indicating it is receiving the signal.

See Illustrations Below



Basic Operation

After making sure everything is properly assembled, aim the Remote at the Receiver and press the SU/SD Button on the Remote. (** NOTE - Because this is an infrared line-of-sight remote, you must aim the remote at the receiver in order to send signals to the track. **). Once pressed the Engine start up sound will begin as well as the lights and smoke unit will turn on. Now press the + end of the Throttle Control and the train will start to move forward. Each time you press the + end of the Throttle Control the train will move faster and faster. Please see the Operating Buttons Using the Handheld Remote for more information on using the Remote to operate the train.



Note: You cannot use this Remote and Receiver with pre-1997 versions of Proto-Sound™ or with Proto-One™, Proto-Plus™, Proto-Deluxe II™ engines, whatever the date.

Operation Buttons Using the Remote Handheld

START UP/SHUT DOWN (SU/SD)- Pressing this button will start your engine. Its lights, sound and smoke (if equipped) will turn on when pressed once and off when pressed again (if the train is already on).

Throttle Control (+ and -) (center rocker)- After START UP, quickly pressing and releasing the + end of the Throttle Control allows you to increase the speed of your locomotive in 1mph increments. Holding the + end of the Throttle Control down without releasing it will bring the engine up to top speed in about 7 seconds. Pressing and holding the – end of the Throttle Control for about 7 seconds will allow you to gradually bring your speed down until your engine reaches a complete stop. Quickly pressing and releasing the + or – end of the Throttle Control will increase or reduce your locomotives speed by 1 mph increments.

PFA – Pressing this button will activate the Passenger or Freight announcements on your engine. Pressing it again will shut the feature off. (See the instructions later in this manual for the PFA operational sequence.)

BELL – Pressing and releasing this button will turn on the bell sound in your engine. Press and release the button again to shut it off.

Whistle/Horn – Pressing and holding this button will play the whistle or horn sound on your engine. Release the button and whistle sound will decay just like the real thing. Also, depending upon how long you hold the button, once you release it the engine will play up to three different whistle endings

CPLR – Pressing the button will activate the coupler sound and functions. Within 2 seconds of pressing the CPLR button you must then press either the + (front coupler) or – (rear coupler). Doing so will trigger the coupler sound effect.

VOL – Selecting the volume button and then pressing either the + or – allows you to set your engine at any volume you desire.

SND – Pressing the sound button once will initiate a host of different idle sound effects on your engine. These randomly generated idle sound effects only work when the train is in a neutral or stopped position.

DIR – Pressing this button will bring your engine to a gradual stop and then sit at 0mph in the opposite direction it was traveling. After the engine has come to a complete stop, press the + end of the Throttle Control to start the engine moving in the opposite direction and to increase its speed.

Note: If your locomotive is so equipped, the smoke unit is not controlled by this remote. In order to turn the smoke unit off/on you must first disconnect power from the track, manually turn the smoke unit control to the “OFF” or “ON” position, full counter-clockwise or some degree of clockwise position, and reapply power. (Small screwdriver may be required for this operation)

Freight Yard Sounds (FYS) or Passenger Station Announcements (PSA):

Your engine is equipped with a sound package of either freight yard or passenger station sounds that you can play. Each sequence described below will play as long as it is left on, randomly generating sounds, but be sure to allow approximately 30 seconds between the button pushes described below to allow the FYS/PSA sufficient time to run through each sequence.

- To cue the sound system to play the FYS/PSA, press the PFA Button on the remote.
- Press the Direction button once to stop the engine. This will trigger the first sequence of FYS/PSA. The reverse unit is temporarily disabled so that the train will not move as you use the Direction button to trigger the sounds, and Proto-Sound 2.0 has disabled operator control over the Horn/Whistle and Bell buttons until the full FYS/PSA sequence is complete.
- After waiting about 30 seconds for that sequence to run, press the Direction button again to trigger the second sequence of FYS/PSA.
- After about 30 seconds, press the Direction button again to trigger the third FYS/PSA sequence.
- Again, after allowing about 30 seconds for that sequence to run, press the Direction button one more time to trigger the fourth and final FYS/PSA sequence.
- The FYS/PSA will continue, and within a few seconds, the engine will start and move out on its own at the current throttle setting, in the same direction it was traveling when you began the sequence. Once the bell turns off, the operator regains control of the transformer's Bell and Horn/Whistle buttons and can ring the bell or blow the horn/whistle as usual.

Tips on Using FYS/PSA

- You can terminate FYS/PSA at any time by pressing the PFA Button on the remote.
- You do not have to be in Forward to use FYS/PSA. At the conclusion of the full sequence, the train will pull away from the station in whatever direction you were going when you activated the feature.
- FYS/PSA can be triggered from Neutral. It will operate the same as if triggered while in motion except that, at the conclusion of the FYS/PSA, the engine will depart in the next direction of travel, as opposed to the direction it was traveling before entering Neutral.

Proto-Coupler™ Operation

This locomotive is equipped with one or more coil-wound Proto-Couplers for remote uncoupling action. Because Proto-Couplers are controlled through the Proto-Sound® 2.0 microprocessor, they do not require an uncoupling track section or modification to your layout to function. You can fire a coupler from neutral or while in motion.

Rear Coupler:

To fire the rear coupler, press the CPLR Button on the remote and then press the – end of the throttle control. The sound of the liftbar and air line depletion will play, and the knuckle will be released.



Front Coupler:

To fire the front coupler (if your engine has one), press the CPLR Button on the remote and then press the + end of the throttle control. The sound of the liftbar and air line depletion will play, and the knuckle will be released.

Speed Control:

M.T.H. engines equipped with Proto-Sound® 2.0 have speed control capabilities that allow the engine to maintain a constant speed up and down grades and around curves, much like an automobile cruise control. You can add or drop cars on the run, and the engine will maintain the speed you set.

Reset to Factory Defaults

From the factory your engine is set to run with the DCS Remote Commander System at the factory default. If for some reason your engine address changes, the engine must be reset to factory default in order to operate from your DCS Remote Commander. The factory defaults cannot be reset with a DCS Remote Commander, you must use a DCS system, a DCS Commander, or see your local dealer. When using a DCS Commander or a DCS System, follow the reset instructions in those device's operating manuals

Automatic Sounds

The following sound effects automatically play in your engine:

Squealing Brakes: This sound plays anytime the engine speed decreases rapidly.

Cab Chatter: This sound play when the engine idles in neutral.

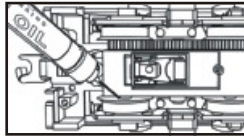
Engine Start-up and Shut-down: This sound plays when the engine is initially powered on or is powered off for five seconds or more.

Maintenance:

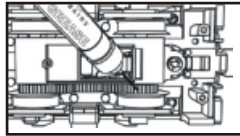
Lubrication and Greasing Instructions

The engine should be oiled and greased in order to run properly.

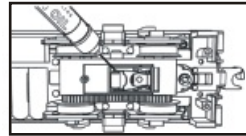
You should regularly oil the engine and pickup rollers to prevent them from squeaking. Use light household oil and follow the lubrication points marked “L” in Fig. 3. Do not over oil. Use only a drop or two on each pivot point.



Lubricate Axles



Grease Gears



Lubricate Pick-Up Rollers
(Do Not Lube the Flat Part of Pick-Up Rollers)

The locomotive’s internal gearing was greased at the factory and should not need additional grease until after 50 hours of operation or one year, whichever comes first. Use a lithium based grease and follow the greasing instructions below.

1. Remove the Body Mounting Screws from the chassis, as seen in Figure 4, then lift the body away from the chassis.
2. Remove the truck blocks from the chassis by unscrewing the large Phillips motor mount screw on the bottom of each truck block, as shown in Figure 4.
3. Once the motor mount screw has been removed, pull the motor away from the truck block and lightly coat the motor worm gear and bronze drive gear (in the truck block) with grease.
4. Reassemble the truck and motor, being careful not to pinch the pickup and ground wires between the truck block and motor mount.

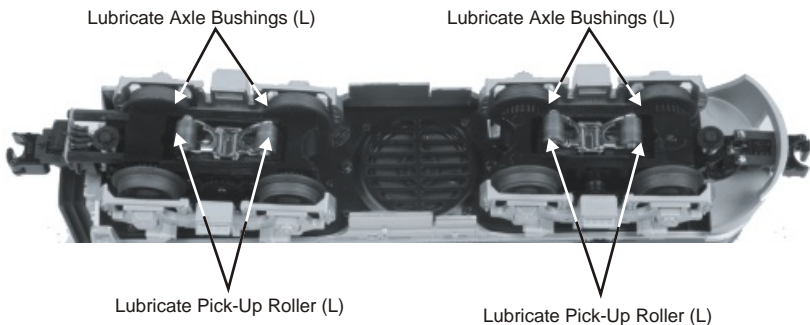


Figure 3: Lubrication Points

5. Repeat the procedure for the other motor and truck

6. Reassemble the chassis and body, being careful that the wires are not caught between the body and chassis, as this can lead to a short that may damage the electronics beyond repair.

It is also a good idea to lubricate the outside truck block idler and drive gears with grease occasionally. Add grease to the points marked with “G” in Figure 3.

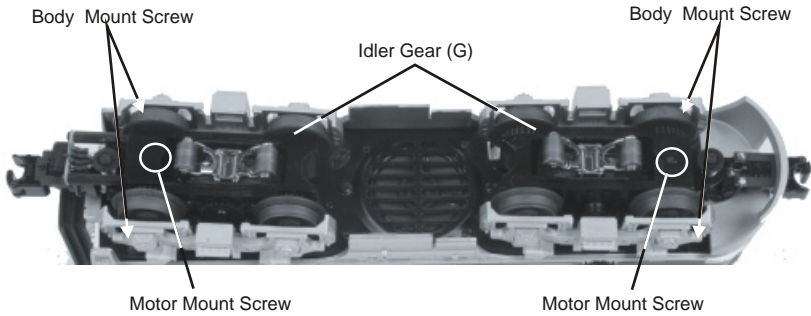


Figure 4: Mounting Screws

Cleaning the Wheels, Tires and Track

Periodically check the locomotive wheels and pickups for dirt and buildup, which can cause poor electrical contact and traction and prematurely wear out the neoprene traction tires. Wheels and tires can be cleaned using denatured (not rubbing) alcohol applied with a cotton swab.

To clean the track, use a clean rag and RailKing Track Cleaning Fluid or denatured (not rubbing) alcohol.. Unplug the transformer and wipe the rails of the track, turning the rag frequently to ensure that you are using clean cloth on the rails. Because the manufacturing process leaves coat on RealTrax, you should clean the rails after the first 30 minutes of use (you may smell something burning during initial use as the coat burns off; this is normal). Thereafter, keep an eye on the track and clean it when it gets dirty to ensure good electrical contact and to lengthen the life of the tires.



a



Track Cleaning Block (40-1099)



Maintenance Kit (30-50051)

Traction Tire Replacement Instructions

Your locomotive is equipped with two neoprene rubber traction tires on the rear set of flanged drivers. While these tires are extremely durable, you may need to replace them at some point.

1. Remove the truck sides from the truck block in order to slip the new tire over the grooved drive wheel. To do this, remove the screws as shown in Fig. 5.

2. Make sure the old tire has been completely removed from the groove in the drive wheel, using a razor blade or small flathead screwdriver to pry away any remains.

3. Slip the new tire onto the wheel. You may find it useful to use two small flathead screwdrivers to stretch the tire over the wheel.

4. If you twist the tire while stretching it over the wheel, you will need to remove and reinstall the tire. Otherwise your engine will wobble while operating.

5. Make sure the tire is fully seated inside the groove. Use a razor blade to trim away any excess tire that doesn't seat itself inside the groove properly.

6. Reassemble the truck sides to the truck blocks.

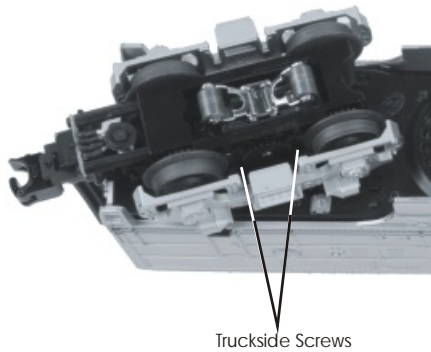


Figure 5: Tire Replacement

Replacement Tires are available directly from the M.T.H.

Parts Department. (Order online:

www.mthtrains.com, e-mail: parts@mth-railking.com, Fax: 410-423-0009, Phone: 410-381-2500, Mail: 7020 Columbia Gateway Drive, Columbia MD 21046-1532).

Locomotive Light Bulb Replacement

To replace the burned out light bulbs on this locomotive, follow these instructions.

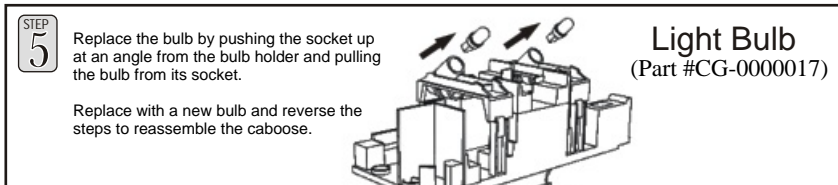
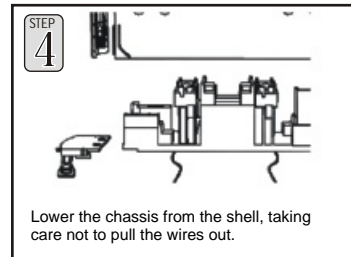
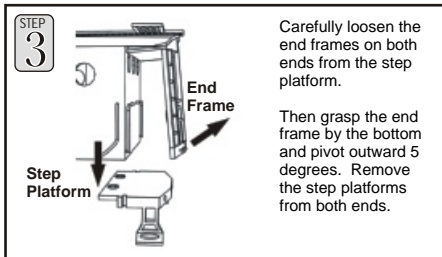
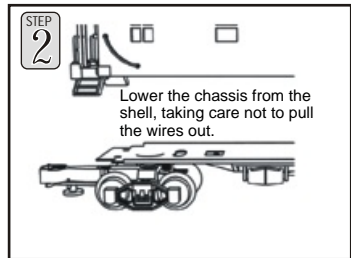
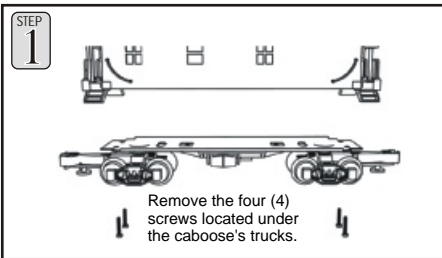
Follow the cab removal instructions in the “Lubrication and Greasing Instructions” section on pg.11 of this manual. Once the body has been removed, locate burned out light bulb(s). Carefully remove bulb(s) from mounting. Disconnect light bulb harness from main harness wire.

Connect replacement bulb harness and reassemble in reverse.

You can obtain replacement parts and replacement instructions from the M.T.H. Parts Department (Order online: www.mthtrains.com, e-mail: parts@mth-railking.com, Fax: 410-423-0009, Phone: 410-381-2500, Mail: 7020 Columbia Gateway Drive, Columbia MD 21046-1532).

Caboose Light Bulb Replacement

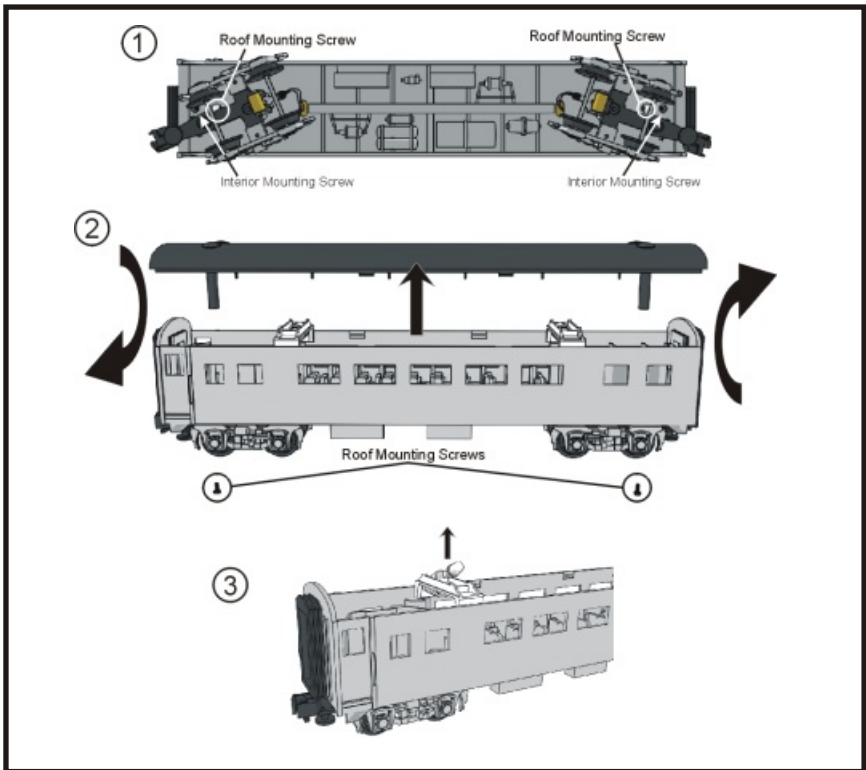
To replace the interior light bulbs follow these instructions and see the diagrams below.



Passenger Car Light Bulb Replacement

To replace the interior light bulbs follow these instructions and see the diagrams below:

1. Turn the car over and remove the two mounting screws holding the roof on.
2. Turn the car back over and gently lift the car roof away from the body and chassis. You may need to twist the car a little to make the roof come loose from the body.
3. Gently pull the bulb away from its housing and push the replacement bulb into the housing (like a Christmas tree light).
4. Reassemble in reverse order.



Self-Charging Battery Back-Up

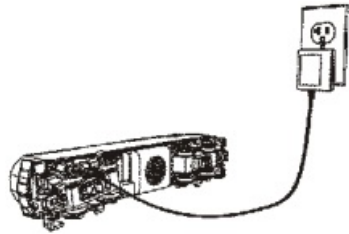
The special NiCad 2.4v self-charging battery pack recharges continuously during train operation and should last for up to five years. The battery is a dry battery that should not leak or cause any damage to your engine. Depending upon when your engine was built, it may need to be charged right out of the box. If engine sounds seem distorted or garbled at low voltages or become silent when power from the transformer is turned off, test the battery to determine whether it should be recharged or replaced.

Test: Put the engine in neutral and leave the track voltage at 10-12 volts (high enough for the lights to shine brightly) for 15 minutes.

Recharge: If the sounds are improved at the end of the 15-minute test charge, the battery charge has run down and can be recharged. There are a number of ways you can do this:

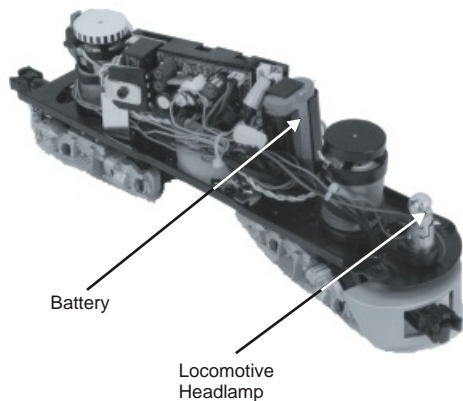
Leave the engine in neutral with track voltage at 10-12 volts for 6-7 hours so the battery can fully recharge (if your engine has a smoke unit, be sure it is turned off).

Use M.T.H.'s battery recharger (sold separately) that plugs into a wall outlet and a special port under the engine to recharge the battery overnight without leaving it on the track.



Replace: If the sounds are not improved at the end of the 15-minute test charge, it is time to replace the battery. Available through M.T.H. Parts.

DO NOT substitute alkaline batteries for these NiCad batteries. Using alkaline batteries in this system can result in damage to the PS 2.0 circuit board and/or the batteries.



Do not use alkaline batteries for testing or checking purposes for the 3-Volt PS2 boards. Using alkaline batteries will damage the 3-Volt battery charging circuit.

Troubleshooting Proto-Sound® 2.0 Problems

Although Proto-Sound 2.0 has been designed and engineered for ease of use, you may have some questions during initial operation. The following table should answer most questions. If your problem cannot be resolved with this table, contact M.T.H. for assistance (www.mthtrains.com, e-mail:parts@mth-railking.com; fax: 410-423-0009; telephone: 410-381-2500, Mail: 7020 Columbia Gateway Drive, Columbia MD 21046-1532).

Starting Up	Remedy
When I first turn the power on, the engine will not begin to run.	This is normal behavior. To prevent accidental high-speed start-ups, Proto-Sound 2.0 is programmed to start up in neutral anytime track power has been turned off for several seconds. See the "Basic Operation" section for more details.
The engine will not start after I press the Direction button.	You may not be sending enough power to the track to power the engine. Rotate throttle clockwise to increase track power.
My engine sounds are distorted and garbled.	The battery may have run down, especially if the engine has been in storage for some time. See the "Self-Charging Battery Back-Up" section of these instructions for how to test, recharge, and (if necessary) replace the battery.
Horn	Remedy
I can't get the horn to blow when I press the Horn button.	You may be pressing the button too quickly. Try pressing the Horn button more slowly, taking approximately one full second to fully depress the button.
Bell	Remedy
I can't get the bell to ring when I press the bell button.	You may be pressing the button too quickly. Try pressing the bell button more slowly, taking approximately one full second to fully depress the button.
Coupler	Remedy
When I try to fire the coupler, FYS starts.	You are waiting too long between Horn button presses. See the timing instructions located at the beginning of the "Proto-Sound 2.0 Operating Instructions" section.
The Proto-Coupler won't let the engine uncouple on the fly.	Try lubricating the coupler knuckle and rivet with a dry graphite lubricant.
The coupler does not fire or stay coupled.	The coupler needs to be cleaned. Wipe with denatured alcohol (not rubbing alcohol) and let dry.
The rear coupler does not fire, but coupler sounds play.	Check position of Auxiliary Proto-Coupler Control Switch. Switch Should be in the "OFF" position for the rear coupler to fire.
Cab Chatter	Remedy
Sometimes the Cab Chatter sounds don't play.	Cab Chatter plays only in neutral at random intervals.

Lock-out	Remedy
I can't get the engine to run after I power up the transformer. It sits still with the diesel and compressor sounds running. The engine won't lock into forward, neutral, or reverse.	The engine maybe locked into the neutral position. Follow the procedure in the "Lock into a Direction" section to unlock the engine's direction. Engine speed must be below 10 scale mph (approx. 10 volts or less in conventional mode).
Volume	Remedy
The sounds seem distorted, especially when the Horn or bell is activated.	Proto-Sound 2.0 volume is set too high. Turn the volume control knob on the bottom of the chassis counter-clockwise to reduce the volume.
No Sound	Volume is set too low, adjust volume control knob on the bottom of the chassis clockwise to increase the volume or check connector to speaker.
Battery	Remedy
The engine will not leave the initial neutral setting.	Check to be sure the battery is installed and fully charged. See the "Self-Charging Battery Back-Up" section.
I get no sounds when the engine shifts between directions.	The battery may be dead or need to be charged. See the "Self-Charging Battery Back-Up" section.
After I turn off my transformer, my engine continues to make sounds before quitting.	Proto-Sound 2.0 is designed to continue to sound for a few seconds after power to the track has been shut off to allow for a more realistic shut-down.
FYS/PSA	Remedy
The FYS/PSA sounds occasionally repeat themselves.	Proto-Sound 2.0 has a built-in random number generator that randomly selects each sound clip to play. Because there are a limited number of sound clips available in each FYS/PSA sequence, it is probable that some of these sound clips will be repeated from time to time.
Once in FYS/PSA, the engine doesn't go into reverse.	So that FYS/PSA effects can be as realistic as possible, Proto-Sound 2.0 disables the reversing unit whenever FYS/PSA is enabled. This way the engine remains still at its stop as the operator cycles through the FYS/PSA sequences.
When the FYS/PSA enters its last sequence the bell automatically comes on	FYS/PSA is programmed to start ringing the bell at that point. After approximately 12 seconds, it will automatically turn off.
When FYS/PSA is enabled, pressing the whistle and bell has no effect	Because FYS/PSA must control various effects in each sequence, Proto-Sound 2.0 takes control of these sound effects until you exit FYS/PSA
I push the direction button but the next sound clip in the sequence does not play or the engine does not come out of FYS/PSA after fourth press of the direction button.	Each FYS/PSA clip must play for aprox. 30 seconds before FYS/PSA will advance to the next step in the FYS/PSA cycle. Wait at least 30 seconds in each FYS/PSA sound clip before pressing the direction button.

Compatibility

While this Ready-To-Run set is equipped with everything you need to operate it, the design allows flexibility. The train will operate on any traditional O-31 or larger O Gauge track system, including the RealTrax® included with this set or traditional tubular track. It is also compatible with most standard AC transformers, including the hobby transformer packaged with your set. (See below for a complete list of compatible transformers and wiring instructions.)

Transformer Compatibility and Wiring Chart

Note that many of the operational commands described in these instructions require a bell button, so if you are using a transformer other than the one included in this set and your transformer does not have its own bell button, you should consider adding one to get the full benefit of the system.

Transformer Model	Center Rail	Outside Rail	Min/Max. Voltage	Power Rating	Transformer Type
MTH Z-500	Red Terminal	Black Terminal	0-18v	50-Watt	Electronic
MTH Z-750	Red Terminal	Black Terminal	0-21v	75-Watt	Electronic
MTH Z-1000	Red Terminal	Black Terminal	0-14v 0-18v	80-Watt 100-Watt	Electronic
MTH Z-4000	Red Terminal	Black Terminal	0-22v	390-Watt	Electronic
Lionel 1032	U	A	5-16v	90-Watt	Standard
Lionel 1032M	U	A	5-16v	90-Watt	Standard
Lionel 1033	U	A	5-16v	90-Watt	Standard
Lionel 1043	U	A	5-16v	90-Watt	Standard
Lionel 1043M	U	A	5-16v	90-Watt	Standard
Lionel 1044	U	A	5-16v	90-Watt	Standard
Lionel 1053	U	A	8-17v	60-Watt	Standard
Lionel 1063	U	A	8-17v	60-Watt	Standard
All-Trol	Left Terminal	Right Terminal	0-24v	300-Watt	Electronic
Dallee Hostler	Left Terminal	Right Terminal			Electronic
Lionel LW	A	U	8-18v	75-Watt	Standard
Lionel KW	A or B	U	6-20v	190-Watt	Standard
Lionel MW	Outside Track Terminal	Inside Track Terminal	5-16v	50V.A.	Electronic
Lionel RS-1	Red Terminal	Black Terminal	0-18v	50V.A.	Electronic
Lionel RW	U	A	9-19v	110-Watt	Standard
Lionel SW	U	A	Unknown	130-Watt	Standard
Lionel TW	U	A	8-18v	175-Watt	Standard
Lionel ZW	A,B,C or D	U	8-20v	275-Watt	Standard
Lionel Post-War Celebration Series ZW	A,B,C or D	Common	0-20v	135/190 Watt	Electronic

Quick-Start DVD

The included Quick-Start DVD demonstrates the start-up and basic operation of this set as well as other information about model railroading. You may find it helpful to view the DVD before operating this set.

RailWare Interactive DVD

M.T.H. provides a free RailWare DVD in each Ready-To-Run set. It is full of helpful information on M.T.H. product history, track planning software, a dealer finder, and information and video clips on Loco-Sound and Proto-Sound 2.0. Follow the directions below to use the DVD.

Minimum System Requirements: Pentium 100, 16MB RAM, Windows 95 or later, DVD drive, Sound Card, display properties set to greater than 256 colors. The DVD will not work on a Mac OS unless you run VirtualPC®.

Running RR-Track Software

You may run the RR-Track software directly off of the DVD or you may install the software to your hard drive.

1. On the Desktop, click on the icon that says My Computer.
2. Find your DVD drive.
3. With the M.T.H. DVD in the drive, double click on the icon for the DVD drive.
4. Find the folder on the DVD entitled INSTALLATION.
5. Choose the folder inside entitled RRTRAXSETUP.
6. Run the file in that folder called SETUP.EXE and follow the directions it provides.

The program may ask you for a registration code. If it does type in "M.T.H." and it will run.

Additional track libraries can be obtained directly from RR-Track. See their website for more information www.rtrack.com.

Installing Adobe Acrobat Software

To read some of the electronic documents included on the DVD, you will need to install the Adobe Acrobat Reader® if it is not already on your computer. To install the software:

1. On the Desktop, click on the icon that says My Computer.
2. Find your DVD drive.
3. With the MTH DVD in the drive, double click on the icon for the DVD drive.
4. Find the folder on the DVD entitled INSTALLATION.
5. Choose the folder inside entitled ACROBAT READER.

*If you are running Windows 95, 98 or NT choose the folder 32 BIT. Run the file AR32E301.EXE and follow the directions it provides.

If you have problems you cannot resolve by using these directions, contact custserv@mth-railking.com or call 410-381-2580 for further help

Additional Features Accessible with the DCS Remote Control System: (additional equipment required)

While conventional mode operation of a Proto-Sound 2.0 engine yields wonderfully realistic sound and several train control features, command mode operation allows the user to access a world of command functions never before accessible to O Gauge railroaders. With the addition of the DCS Remote Control System (including a DCS remote handheld and Track Interface Unit) users gain many advanced features, including:

- DCS Proto-Speed Control - Establishes desired locomotive speed in scale miles per hour increments via a thumbwheel control and allows operator to set maximum speed and acceleration/deceleration rates
- ProtoSmoke[®] Variable Output Control - Controls how much smoke each engine outputs and matches smoke to locomotive speed
- Locomotive Lighting Control - Controls locomotive headlights, marker and interior lights, beacon lights, ditch lights, and MARS lights
- Emergency Stop-Single button push stops all Proto-Sound 2.0 trains but does not turn off the power
- One Touch Global Mute/UnMute-Single button mutes or unmutes all DCS-controlled locomotives' user-defined actions, including sound, lights, and smoke
- Proto-Dispatch Operation-Public Address-like feature allows users to speak through locomotive speaker during operation
- Proto-Cast-Allows users to play audio recordings through locomotive speaker during operation
- Proto-Doppler Sound Effects Set Up-Users can configure locomotive for Doppler Operation, including setting distance points for Doppler start, repeat, and stop modes
- Independent Volume Control of Engine Sounds, Bell, Horn & Whistle for each Locomotive
- Control up to 50 different DCS-Equipped Locomotives at one time with multiple TIUs
- Proto-Effects[™] Set Up-User can select individual Proto-Effects[™] operations to be active or inactive, including cab chatter, train wreck sounds, coupler sounds, and wheel clickety-clack sounds
- Direction Control Set Up-User can set initial individual start-up direction (start in forward or reverse) for double-heading operations
- Locomotive Consist Set-up-User can determine locomotive values for consist make-ups, allowing multiple locomotives belonging to a consist to operate together
- Query Locomotive Information-User can query locomotive programming to learn locomotive address and engine data information, including scale miles traveled
- User Can Query, Set and Operate Track and Accessory Interface Units for Programming Digital Command Operations for up to 250 Accessories and 250 Individual Switches
- User Can Script, Record and Playback Train Routes

Operating instructions for all DCS Command features will accompany the DCS remote control equipment.

Service & Warranty Information

How to Get Service Under the Terms of the Limited One-Year Warranty

When you suspect an item is defective, please check the operator's manual for standard operation and trouble-shooting techniques that may correct the problem. Additional information may be found on the M.T.H. Website. Should you still require service, follow the instructions below to obtain warranty service.

First, e-mail, write, call or fax a M.T.H. Authorized Service Center (ASC) in your area to obtain Repair Authorization. You can find the list of ASCs on the M.T.H. Website, www.mth-railking.com. Authorized Service Centers are required to make warranty repairs on items sold *only* from that store; all other repairs may-- or may not be done at the store's own discretion. If you did not purchase the item directly from the ASC, you will need to select a National Authorized Service Center (NASC). These centers are compensated by M.T.H. to perform warranty service for any customer whose repair qualifies for warranty service. A list of NASC retailers can be located on the M.T.H. Website or by calling 410-381-2580. Should the warranty no longer apply, you may choose either an ASC or NASC retailer to service your M.T.H. Product. A reasonable service fee will be charged.

CAUTION: Make sure the product is packed in its original factory packaging including its foam and plastic wrapping material to prevent damage to the merchandise. There is no need to return the entire set if only one of the components is in need of repair *unless otherwise instructed by the Service Center*. The shipment must be prepaid and we recommend that it be insured. A cover letter including your name, address, daytime phone number, e-mail address (if available), Return Authorization number (if required by the service center, a copy of your sales receipt and a full description of the problem must be included to facilitate the repairs. Please include the description regardless of whether you discussed the problem with a service technician when contacting the Service Center for your Return Authorization.

Please make sure you have followed the instructions carefully before returning any merchandise for service. Authorized M.T.H. Service Centers are independently owned and operated and are not agents or representatives of M.T.H. Electric Trains. M.T.H. assumes no responsibility, financial or otherwise, for material left in their possession, or work done, by privately owned M.T.H. Authorized Service Centers. If you need assistance at any time email MTH Service at service@mth-railking.com, or call 410 381-2580.

Limited One-Year Warranty

All M.T.H. products purchased from an Authorized M.T.H. Retailer are covered by this warranty. See our Website www.mthtrains.com to identify an M.T.H. Retailer near you.

M.T.H. products are warranted for one year from the date of purchase against defects in material or workmanship, excluding wear items such as light bulbs, pick-up rollers, batteries, smoke unit wicks, and traction tires. We will repair, replace, or credit (at our option) the defective part without charge for the parts or labor, if the item is returned to an M.T.H. Authorized Service Center (ASC) or M.T.H. National Authorized Service Center (NASC) within one year of the original date of purchase. This warranty does not cover damages caused by improper care, handling, or use. Transportation costs incurred by the customer are not covered under this warranty.

Items sent for repair must be accompanied by a return authorization number, a description of the problem, and a copy of the original sales receipt from an Authorized M.T.H. Train Merchant, which gives the date of purchase. If you are sending this product to an Authorized Service Center, contact that Center for their return authorization.

This warranty gives you specific legal rights, and you may have other rights that vary from state to state. Specific questions regarding the warranty may be forwarded to M.T.H. Directly

Service Department:
M.T.H. Electric Trains
7020 Columbia Gateway Drive
Columbia MD 21046-1532